

SPRITE .....	199
SQR .....	205
STOP .....	206
STR\$ .....	207
SUB .....	208
SUBEND .....	211
SUBEXIT .....	212
SWAP .....	213
TAB .....	214
TAN .....	215
TCOLOR .....	216
TERMCHAR .....	217
TIME/TIME\$ .....	218
TRACE .....	219
UNBREAK .....	220
VAL .....	221
VALHEX .....	222
VCHAR .....	223
VERSION .....	225
WEND .....	225
WHILE .....	226
I/O DEFAULT COMMANDS .....	227
ADVANCED BASIC LOADING OPTIONS .....	228
APPENDICES .....	229
Appendix A: List of Commands, Statements, and Functions .....	230
Appendix B: ASCII Code .....	232
Appendix C: Musical Tone Frequencies .....	234
Appendix D: Character Sets .....	235
Appendix E: Pattern-Identifier Conversion Table .....	235
Appendix F: Color Codes .....	236
Appendix G: Mathematical Functions .....	236
Appendix H: List of Speech Words .....	237
Appendix I: Adding suffixes to Speech Words .....	240
Appendix J: Error Messages .....	246
Appendix K: Summary of Graphics Modes .....	251
Appendix L: Program Illustrating MOUSE Commands .....	252
Appendix M: Call Key ASCII Characters Chart .....	253
Appendix N: Abasic Assembly Support and other Information .....	255
Appendix O: Color Palette and Hexdecimal Charts .....	258
Appendix P: RS232 Info and OUTP example .....	259
Appendix Q: Disklayout-Floppy .....	261
Appendix R: Disklayout-Harddrive MFM Only .....	263